



District Sports

Washington DC, 20056



COED Soccer League

League Rules and Specifics

Updated Feb 1st 2006

Forward:

First and foremost **we are playing to have a lot of fun!** We do have officials; however, we expect a recreational and friendly atmosphere. Harsh language, in any language, and rough play will not be tolerated at any time. Anyone who cannot adhere to our standards of fair play and sportsmanship will be banned from the league.

League Goal:

Promote community, sportsmanship and enjoyment of soccer in local District of Columbia neighborhoods.

Rules

I. GAME REQUIREMENTS

All games will be played in accordance with "FIFA Laws of the Game" as clarified here in the District Sports Columbia Heights COED Soccer League rules.

A. Player Pass and Picture ID

Player pass is not required. However, a picture ID may be required to verify team rosters before and after game play

B. Game Ball

Each team will be provided a team soccer ball. The home team shall supply team ball for use as the game ball.

C. Field Preparation and Clean up

Each team shall take responsibility to ensure fields are ready for play and the field is clean after the game. However, the home team is responsible for set-up and clean-up as identified on the schedule. Generally District Sports will have fields set-up and properly lined at the beginning of the first game. Team set-up

responsibilities is the exception rather than the rule. Help with clean-up is always appreciated.

D. Equipment

Shin guards (must be totally covered by stockings to reduce risk of injury) are mandatory and are an absolute requirement for all players.

Footwear—Only soccer/athletic shoes are acceptable. No street shoes or metal cleats. Referees decisions on footwear suitability are final.

E. Game Time

11vs11: Two 35 minute halves with a 5 minute half time or as required due to adjusted game times per field allocations.

7vs7: Two 25 halves with a 5 minute half time or as required due to adjusted game times per field allocations.

F. Substitutions

Unlimited Substitutions may be made with the consent of the referee, at the following times:

- Throw In - your possession or when opposing team substitutes
- Goal kick - either team
- Goal - either team
- Injury when the referee stops play that team is allowed to substitute for the injured player. The opposing team is then allowed to substitute a single player.
- Yellow Card – referee will allow for an immediate substitution of carded player

G. Coed Rule

11vs11: Teams may have no more than eight (8) players of either sex on the field at any one time.

7vs7: Any combination of either sex. Rosters are required to be COED. League relies on Team Captains sportsmanship to decide appropriate mix on the playing field.

H. Uniforms

Teams shall have matching colored shirts. If a color clash between two teams exists, it is the responsibility of the home team to change colors by using an alternate colored jersey. Team shirts not provided by District Sports will require written approval prior to use. Send request to info@districtsports.com

Note1: Referees may use best judgment regarding exception to this policy on case by case basis.

Uniform Advertisements

Teams may wear alternate uniforms with sponsor advertisement with written approval from District Sports. Send request to info@districtsports.com

I. Slide Tackling

Slide tackling is NOT permitted. If a player performs a slide tackle, then the referee will award a yellow card and a direct free kick.

J. Forfeits

Teams must be ready to play the game within 10 minutes of the scheduled game time. If a team is not ready to play with 7 players (11vs11) and 5 players (7vs7), then they are considered to have forfeited. Team captains shall work together to trade players for a scrimmage conducted by the referee. Referees shall shorten playing time to accommodate the delay in game start. Any registered player may participate in the scrimmage. All participants must be registered players.

II. MISCONDUCT

A. Yellow Card

Team Captains are **STRONGLY** urged to voluntarily sub out players when they receive a yellow card. (The refs will allow for an immediate substitution.)

B. Red Card

A player receiving a red card, or two yellow cards in the same match, must leave the field premises, sight and sound within one minute without substitution. The suspension rules for a red carded player, Team Captain, or spectator will be as follows:

- First Card - Same game suspension
- Second Card - One (1) games suspension
- Third Card – Four (4) games or season suspension, whichever is greater.

Players who are repeatedly red carded face possible league expulsion with no refund of league fees.

III. INDIVIDUAL & TEAM REGISTRATION

A. Eligibility

Age: All players must be 19 years of age or older

B. Reserved for future use

C. Registration Requirements

- 1) Signed Registration/waiver Form
 - 2) Individual or Team on-line registration
- or

- 3) Check or Money order for applicable fees made out to “District Sports”
 - a. Failure to send correct fees will delay registration until all fees are received
 - b. Team should submit team fees with roster

Mail to:

District Sports
PO Box 73042
Washington DC, 20056

D. Team Registration

Each team must provide an electronic version of the Team Roster Form to *District Sports*. In order to register for a team 16 COED payers (11vs11) or 12 (7vs7) must be on the roster. No team members may be deleted once submitted without approval from District Sports. Teams and members will not be registered until all registration requirements and fees have been received for all 16 (11vs11) or 12 (7vs7) members.

Note: *District Sports* recommends that Team Captain collect all requirements and forward them together to avoid delay in registration

E. Individual Registration

Individuals may register by mailing in all the registration requirements or registering on-line. Individuals will be assigned to a team on a first come first serve basis. All others will be put on a waiting list until space is available. If no space is available by the start of the season, then a full refund will be sent.

Individual registration is encouraged for *District Sports* leagues.

F. Team Rosters

Team Captains or alternates are required to have a copy of their approved roster at all league games. Teams may be required to show their approved roster before each league game as well as verify identity of players.

G. Player Suspension

District Sports will refuse registration to any player currently on suspension from any Washington DC area league. All registrations fees will be refunded. This is at the sole discretion of District Sports and can't be appealed.

H. Player Limits

11vs11: Each team is allowed 26 players on their roster.

7vs7: Each team is allowed 16 players on their roster.

I. Adding Players

Additions to a team's roster may be made up to 26 players for 11vs11 and 16 players for 7vs7 through the individual registration process. However, the player is not eligible to play until District Sports has approved the addition.

Note: If a team is having trouble fielding players and roster is full then Team Captains may request additional players above 26 or 16 players. This is approved on a case by case basis.

J. Dropping Players

Once rosters are approved you may not drop a player without approval.

K. Verification

Roster verification and identity checks will be conducted by District Sports on a random basis. Any team found to be using players not on their roster can be expelled from the league with no refund.

IV. WEATHER RELATED CANCELLATIONS

A. Field Closings

District of Columbia Parks and Receptions (DCPR) makes all decisions on field closings. Normally a field will be closed with any significant rain within 24 hours of first schedule game time. District Sports Hotline will be updated 2 hours prior to first game start time with field closing and game delay information.

District Sports Game Hotline: 202-263-1143

B. Suspended Games

If, due to weather conditions, safety conditions or referee discretion a game is halted prior to half-time, it will be replayed, allocations permitting. A game halted at half time or later will stand as indicated by the score when the game was halted.

C. Reschedules

If a game is cancelled for any reason, the league will reschedule if possible. Up to 2 games may be cancelled without a rescheduled game. If more than 2 games are cancelled without rescheduling then players will receive a reimbursement. See fees & reimbursements.

D. Bonus Games

If no games are cancelled District Sports will make every effort to schedule bonus games for planned rescheduled games. Up to two are possible.

VI. REGULAR SEASON SCHEDULE

The regular season play will be scheduled for 8 games 7v7 and 7 games for 11v11 with single elimination tournament for 11v11 depending on field allocations. Normally because of inclement weather conditions a few games are lost. The league makes no guarantee of any certain number of games if conditions beyond the control of the league are present (excessive inclement weather conditions, etc).

A. Schedule Adjustments

Adjustments to the schedule require the agreement of BOTH teams, and are not final until approved by District Sports. However, it should be understood that adjustments are not guaranteed. Teams can not reschedule games, only the District Sports league administrator has the authority to reschedule a game.

VII. LEAGUE STANDINGS

A. Game Statistics

Wins and losses will be recorded and posted on the District Sports web page.

VIII. REPORTING GAME RESULTS

Game scores will be reported by email to District Sports or uploaded to the website. Teams are required to provide the following information when reporting scores:

- Game number (Please put the game number in the "Subject" field)
- Team names & numbers
- Score for each team
- Information on any red cards awarded to their team (players name, number and offense).

IX. TEAM CONDUCT

A. Discipline

The Team Captain assumes the responsibility regarding team leadership and maintenance of order and discipline. District Sports expects each Captain to set a positive example for their players in promoting good sportsmanship and self-control. Accordingly, Captains are expected to be present at every game with their team

B. Sideline Control

The Captain is responsible for the behavior of his/her sidelines. After being verbally warned or cautioned (yellow card) by the referee for un-sportsmanlike behavior from his/her sidelines, the Captain will be red carded if the situation persists. The referee also has the power to eject any spectator at any time at the referee's discretion.

C. Mandatory Handshake – Teams must shake hands at the completion of the game. Failure to do so will result in a red card and 1 game suspension for the Captain of the team.

X. PILOT LEAGUE

A. Planned Pilot Leagues

Outdoor Division I & II COED 11vs11 Spring 2005

District Sports reserves the right to modify these rules at any time.

Questions? Contact District Sports info@districtsports.com Check us out on the Internet for more information www.districtsports.com